**Computer Science Capstone Topic Approval Form**

The purpose of this document is to help you clearly explain your capstone topic, project scope, and timeline. Identify each of these areas so that you will have a complete and realistic overview of your project. Your course instructor cannot sign off on your project topic without this information*.*

*Note: You must fill out and submit this form. Space beneath each number will expand as needed.*

*Any cost associated with developing the application will be the responsibility of the student.*

**INFORM INSTRUCTOR:**

Potential use of proprietary company information: (Y/N)

**ANALYSIS:**

1. Project topic AND description:
2. Project purpose/goals:
3. Descriptive method:
4. Predictive/Prescriptive method:

**DESIGN and DEVELOPMENT:**

1. Computer science application type (select one):

* Mobile (indicate Apple or Android)
* Web
* Stand-Alone

1. Programming/development language(s) you will use:
2. Operating System(s)/Platform(s) you will use:
3. Database Management System you will use:
4. Estimated number of hours for the following:
   * 1. Planning and Design:
     2. Development:
     3. Documentation:
     4. Total:
5. Projected completion date:

**IMPLEMENTATION and EVALUATION:**

1. Describe how you will approach the execution of your project:

* **This project does not involve human subjects research and is exempt from WGU IRB review.**

**STUDENT SIGNATURE**

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**By signing and submitting this form, you acknowledge** any cost associated with development and execution of the application will be your (the student) responsibility.

**COURSE INSTRUCTOR’S NAME:**

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**COURSE INSTRUCTOR APPROVAL DATE:**